SCRIPT TRANSFORMATION SYSTEMS

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Introduction

Standardization of geographical names is primarily done by establishing uniform spellings of names. It is easier and more efficient to standardize the graphic representation of names than e.g. the oral form, or pronunciation.

The existence of various writing systems would mean that there have to be standardized ways of representing geographical names originating in languages with other writing systems. It would be technically feasible to standardize names within a group of languages using the same writing system, e.g. those using Roman script. But for names from languages outside the group there are often different methods of representing them in Roman letters. One and the same non-Roman name might be rendered differently, depending on the target language, tradition and purpose of the text. A single Russian place name may serve as a good example of confusion created by various languageoriented renderings:

RUSSIAN	TRANSCRIPTION	LANGUAGE
Шахты	Shakhty	English
Šahty [UN]	Šahtõ	Estonian
[axti [phon.]	Šahty	Finnish
	Chakhty	French
	Schachty	German
	Sahti	Hungarian
	Szachty	Polish
	Sjachty	Swedish
	Šahtı	Turkish
	etc. etc.	

This is in sharp contrast with the use of names from the Roman-script languages where there are practically no variations in spelling for most of the names, exonyms exempted.

A solution that has been offered and is advocated by the United Nations is contained in the resolution of the first United Nations Conference on the Standardization of Geographical Names (1967, res. 9): one of the aims of international standardization is ,,to arrive at an agreement on a single romanization system, based on scientific principles, from each non-Roman alphabet or script, for international application". This is known as the **single romanization principle**. In other words, for each name written in a non-Roman alphabet there should be only one internationally accepted way of writing in Roman letters. In the case of the example above, this accepted spelling would be *Sahty*, according to a recommentation adopted in 1987.

Methods of conversion

Before going into other principles, it would be necessary to examine the technical terms involved. Definitions have been taken from the Glossary of Toponymic Terminology (see KADMON 2000: 299–326), when quoting resolutions of the United Nations the first part refers to the conference and the second part (after a slash) to the resolution number (see references in the end).

Conversion is a term denoting all changes that happen when phonological and/or morphological elements of a particular language are transferred to another language. Particularly this concerns transformations from one script into another. Names may be converted from Roman script into Arabic, from Thai into Russian, etc. Speaking of the direction of the conversion, there is the source script (also called donor script) — in terms of which a name is originally produced; the other is the target script (or receiver script) — into which a name is converted. Romanization is a conversion from non-Roman into Roman script, e.g. Greek Αθήνα $\rightarrow Athina$, Russian Mockba $\rightarrow Moskva$, Arabic $\rightarrow Bayrūt$, Hebrew תליאביב $\rightarrow Bayrūt$, Hebrew תליאביב $\rightarrow Tel-Aviv$.

Conversion is effected by either transcription or transliteration. These two terms have earlier often been used without a clear distinction, partly this is true even today. **Transcription** is a method of phonetic names conversion between different languages, in which the sounds of a source language are recorded in terms of a specific target language and its particular script, normally without recourse to additional signs called diacritics. Examples: Turkish *Ankara* → Greek Αγκαρα, Russian Щукино → English *Shchukino*.

Although transcription aims at giving the user a "pronounceable" name spelling, it is often only an approximation of the original pronunciation. Firstly, the sound structure of languages is different, and the sounds of a source language cannot always be recorded in the orthography of a target language. For example, an English speaker would not know how to pronounce certain Arabic sounds ($_{\tau}$, $_{\tau}$, $_{\tau}$, $_{\tau}$, $_{\tau}$) that do not have counterparts in English. Secondly, it is fairly usual that despite using an alphabet of a target language, an attempt is made to convey the written form of the source language, often without regard to pronunciation rules. A German name *Schmidt* is transcribed into Russian as Шмидт, not Шмит, although it is so pronounced.

This makes transcription linguistically imprecise and dependent on the orthography of a target language. Transcription is not normally a reversible process. If attempting to restore the source spellings of the examples given to the definition, the results could be different: Greek Aykapa \rightarrow Turkish "Agkara", English Shchukino \rightarrow Russian "Шчукино".

The term "transcription" has a wider meaning also, signifying all kinds of notations. Phonetic transcription is a method of recording texts of a language as they are spoken, with the help of phonetic letters and symbols. Transcription can also be applied to so-called non-written languages. Logographic writing systems, such as Chinese, or Japanese Kanji, can only be transcribed phonetically into other scripts, since the source characters (logograms) represent morphemes (or words), not phonemes.

Although it is often thought that transcription is not used for conversions between Romanscript languages, there are some exceptions. Many of the geographical names that are nowadays viewed as exonyms have in fact been formed using the transcription method. Examples: Spanish $Zaragoza \rightarrow English$ and German Saragossa, Italian $Toscana \rightarrow German Toskana$, Romanian $Bucovina \rightarrow Polish Bukowina$, French Bruxelles / Dutch

Brussel → Hungarian Brüsszel, German Hamburg → French Hambourg. There are also some languages where out of tradition and/or morphological considerations all names are transcribed. For example, in Latvian all nouns should have an ending in the nominative case, otherwise it would be difficult to decline the nouns. This has led to using Latvian orthography throughout the names, e.g. German Stuttgart → Štutgarte (note the feminine ending -e), French Tours → $T\bar{u}ra$, English Newcastle → $N\bar{u}k\bar{a}sla$.

Transliteration is a names conversion method between different alphabetic and/or syllabic scripts, in which each character (or character combination) is represented in the target script by one character (or character combination). Examples: Russian Челябинск → Čeljabinsk, Amharic **†76.** \$\mathcal{L}\$ → Tigray.

Transliteration, as distinct from transcription, aims at (but does not necessarily achieve) complete reversibility. **Reversibility** here means a characteristic which permits a written item to be converted from one script into another, and subsequently reconverted back into the source script, the result being identical with the original.

Transliteration key (also called conversion table) lists the characters of a particular source script together with the corresponding characters of a specific target script. In order to distinguish characters of the source script, ample use is made of all the character inventory of the target script, including, if necessary, **diacritics** (diacritical marks). These are small signs, placed above, below or across a letter or group of letters.

For example, Greek characters ι and η that are pronounced both [i] may be distinguished by adding a sub-macron to one of them: $\iota \to i$, $\eta \to \underline{i}$. Similarly distinction is made between Arabic $\iota \to h$, and $\tau \to h$.

If full reversibility is aimed, in certain cases the transliteration alphabet becomes quite overloaded with diacritical marks. So in order to distinguish between five different consonants in Thai denoting kh, the ISO transliteration (11940:1998) makes use of several diacritics and their combinations:

$$\mathfrak{V} \to \overline{k}h$$
, $\mathfrak{V} \to \overline{k}h$, $\mathfrak{N} \to kh$, $\mathfrak{N} \to k'h$, $\mathfrak{V} \to kh$.

Transliterations of the International Organization for Standardization (ISO) are normally not used for rendering geographical names. They are mostly used in bibliography and information processing when the representation of the exact original spelling is important. Sometimes these transliterations even disregard reading conventions. For example, in Thai certain combinations of a consonant and a vowel may be written in a

reversed order: the syllable ke is written $\mathfrak{l} \mathfrak{l}$ in Thai and transliterated in the ISO system ek.

In contrast to ISO systems the ones recommended by the United Nations favour practical aspects and prefer systems that yield "pronounceable" names. As a comparison here are some names converted using a United Nations-recommended system and ISO transliteration:

	ORIGINAL	UN SYSTEM	ISO
Arabic	طَر َ ابُلُس	Ţarābulus	ṭara'bulus
Bulgarian	Търново	Tărnovo	T"rnovo
Greek	Ναύπλιο	Náfplio	Naúplio
Hebrew	תֵּל־אָבִיב	Tel-Aviv	tel-'åbiyb
Russian	Щельяюр	Ščel'jajur	Ŝel'âûr

Thai ประเทศไทย Prathet Thai praeth sithy

In conclusion these two methods (transliteration and transcription) may be compared as follows:

as follows:		
	Transliteration	Transcription
Representing –	characters or syllabograms	sounds or phonemes
Information on –	original spelling	original pronunciation
Conversion rules are –	relatively easy	relatively complicated
Reproducing names and their pronunciation is –	often relatively complicated	relatively easy
Domains are –	scientific documentation	journalism, literature
Sources are –	philological works, library rules, ISO	orthographic dictionaries, pronunciation guides

(BACK 1997)

From national to international romanization

There are several steps that need to be taken, before an internationally adopted single romanization system is achieved.

Obviously, the first step would be to compile the romanization system to be applied. This is done on a national level, involving experts on linguistics, geography, etc. It is important that such systems are devised by experts in cooperation with those who would start to apply the system. Ideally the system would have to:

- be scientifically adequate, e.g. represent the phonological features or whatever unique properties of the language systematically,
- result in names that should be as easy as possible to write, read (pronounce), memorize and store electronically (includes minimal use of diacritical marks, avoiding difficult and unusual character sequences, etc.)
- be reversible,
- be simple and unambiguous to use (providing additional notes wherever there might be confusion),

Should some of the given characteristics be unattainable, it is the practical aspects of the system that matter most.

The second step is the national implementation of the system: using it in maps, on roadsigns, in official information, etc. The more widely the system is used, the better. It has been stated that new romanization systems for international use are considered only on condition that the sponsoring nations implement such systems on their cartographic products (maps and charts) (Res. IV/15).

After implementing the system nationally it is submitted for review to the United Nations Group of Experts on Geographical Names (UNGEGN). UNGEGN has a Working Group on Romanization Systems whose task is to study proposed systems. Sufficient time is needed for appropriate consultations and an expression of all views on technical matters between the sponsoring country and the Working Group. Specifically, the group considers whether the romanization system is based on sound scientific principles, the system's degree of reversibility, and the extent of its implementation on cartographical products by the proposing country.

When these discussions lead to a mutually satisfying conclusion, the romanization system is submitted in form of a resolution to the next full United Nations Conference on the Standardization of Geographical Names. When the resolution is adopted, the subject romanization system becomes the United Nations standard.

All is not over with the adoption of a resolution. UNGEGN and its working groups would have to monitor both national and international implementation of the system and if there are problems, report to UNGEGN sessions and the UNCSGN. Although it is highly desirable that states should refrain from revising systems previously adopted for international use (Res. IV/15), this sometimes does happen. The Working Group on Romanization Systems needs to be in contact with both the donor country and receiver countries to identify all problems of implementation.

It is also not a secret that not all of the adopted systems have been implemented, some of them even on a national level (e.g. the languages of the Indian group). From a point of view of receiver countries the implementation of some of the systems is complicated by high costs of switching over from the romanization systems that they used previously in mapping of foreign areas; names that were thus produced earlier, would need to be updated. For example, it was estimated that approximately 60% of the existing United States BGN Geographic Names Data Base file for Greece was outdated in terms of the ELOT 743 romanization system promulgated by the United Nations. (QUINTING 2000.)

The role of the United Nations: conclusion

Romanization is one of the important items on the agenda of the United Nations Conferences on the Standardization of Geographical Names. Since the very first conference in 1967 there has been a working group that specifically the addresses issues romanization and prepares information for the United Nations Group of Experts on Geographical Names. At the beginning of 2002 resolutions had been adopted at the conferences that cover the romanization of 28 languages/scripts: Amharic, Arabic, Assamese, Bengali, Bulgarian, Chinese, Greek, Gujarati, Hebrew, Hindi, Kannada, Khmer, Macedonian Cyrillic, Malayalam, Marathi, Mongolian (in China), Nepali, Oriya, Persian, Punjabi, Russian, Serbo-Croatian Cyrillic, Tamil, Telugu, Thai, Tibetan, Uighur, Urdu. Other languages/scripts that are listed on the agenda include Armenian, Burmese, Byelorussian, Dzongkha, Georgian, Japanese, Kazakh, Kirghiz, Korean, Lao, Maldivian, Mongolian (Cyrillic), Pashto, Sinhalese, Tajik, Tigrinya, Ukrainian.

It must be noted that although romanization is the first priority in discussing script transformation systems, other types of name conversions are not excluded. UNCSGN resolutions have also addressed conversions from the Indian group of languages into Devanagari (II/11, III/12) and into non-Roman writing systems in general (particularly, Arabic, Res. IV/14). At sessions of UNGEGN and conferences information has been given also regarding name conversions into Hebrew and Russian.

A typology of conversions, including subtypes according to the availability of UNrecommended systems and the degree of implementation, is given in Annex.

Sources for further study

The UNGEGN Working Group on Romanization Systems website (http://www.eki.ee/wgrs/) contains information on non-Roman script languages and their romanization. The document *United Nations Romanization Systems for Geographical Names. Report on Their Current Status* has been updated to Version 2.1 (June 2002), due to be submitted to the Eighth UNCSGN in Berlin. The website contains also links to other sites devoted to romanization (ISO, ALA-LC, etc.).

The UNGEGN website (http://unstats.un.org/unsd/geoinfo/) provides background information on all activites of the Group, including various documents submitted to sessions of UNGEGN and conferences. The website contains links to UNGEGN working groups and national names authorities.

The publication by the United States Board on Geographic Names *Romanization Systems* and *Roman-script Spelling Conventions* (1994) lists some 29 BGN/PCGN romanization systems, including those languages that do not have any UN-recommended systems. Wherever needed, notes on the application of the systems are provided.

The most comprehensive publication on non-Roman (or, in fact, all) writing systems is that by DANIELS & BRIGHT 1996. Virtually all known scripts are covered with details on their inventory and the functioning of scripts, particular emphasis is on how the scripts render the actual phonology of the respective languages. Tables include transliteration equivalents and hints on pronunciation.

Requirements for romanization systems in detail are elaborated by QUINTING 2000. KADMON 2000 explains the issues concerning names conversion, transliteration and transcription.

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Annex. Conversion types and examples

Type A. Non-Roman to Roman conversions

A1. UN-approved romanization systems

A1a: Nationally and internationally implemented

NATIONAL/UN HEBREW ראשון־לִצִיוֹן Rishon-Leziyyon

רמלה Ramla אַשָּקלון Ashqelon

A1b: Nationally implemented

BULGARIAN NATIONAL/UN BGN/PCGN Хасково Haskovo Khaskovo Ловеч Loveč Lovech

Велика Търново Velika Tărnovo Velika Tŭrnovo

A1c: Not implemented

MALAYALAM ENGLISH

കോഴിക്കോട് Kolikkot Calicut, Kozhikode

കൊച്ചി Kŏchchi Cochin

തിരുവനന്തപുരം Tiruvanantapuram Trivandrum, Thiruvananthapuram

A2. No UN-approved romanization systems

A2a: National systems + systems in other countries

BYELORUSSIAN NATIONAL ENGLISH **ESTONIAN** Магілёў Mahilioú Mahilyow Magiljov Віцебск Viciebsk Vitsyebsk Vitsebsk Рэчыца Rechytsa Retšõtsa Rečyca

LAOTIAN NATIONAL + INTERNATIONAL

จำปาสัภ Champasak (ex-Champassak)

ສວັນນະເຂດ Savannakhèt

โลยะบุธี Xaignabouli (ex-Sayaboury)

A2b: National system, no international use

DZONGKHA NATIONAL CONVENTIONAL GAV님도 B'umtha Bumthang 기욕약기 기존 Zh'ämgang Shemgang

A2c: No national system, various systems in other countries

ARMENIAN ENGLISH (BGN/PCGN) ESTONIAN ปักโนเนโน Yerevan Jerevan

Չարենցավան Ch'arents'avan Tšharentshavan Վայոց Ձոր Vayots' Dzor Vajotsh Dzor

КАZАКНENGLISH (BGN/PCGN)ESTONIANҚостанайQostanayKostanajМаңғыстауMangghystaūManggostauСарыарқаSaryarqaSaroarka

A2d: No national or known international systems

SINHALESETAMILENGLISHகോളെ Kŏļambaகொழும்பு KŏļumpuColomboகூறைக Yāpanayaயாழ்ப்பாணம் YālppāṇamJaffnaஇதைப் MahanuvaraKandy

Type B. Roman to Roman conversions

ESTONIAN LATVIAN
Aardla Ārdla
Vääna Vēna
Püssi Pissi

Type C. Roman to non-Roman conversions

ESTONIAN RUSSIAN Aardla Aaрдла

Vääna Вяэна ("Vjaèna") Püssi Пюсси ("Pjussi")

Type D. Non-Roman to non-Roman conversions

UKRAINIAN RUSSIAN

Хмельницький (Khmel'nyts'kyi) Хмельницкий (Hmel'nickij)

Суми (Sumy) Сумы (Sumy)

Мелітополь (Melitopol') Мелитополь (Melitopol')

Greek names

Αιτωλία-Ακαρν	ανία	Κορινθία	
		Κυκλάδες	
Αργολίς	•••••	Λακωνία	
Αρκαδία	•••••	Λάρισα	
Άρτα	•••••	Λασίθιον	
Αττική		Λέσβος	
Αχαΐα		Λευκάς	
Βοιωτία		Μαγνησία	
Γρεβενά		Μεσσηνία	
Δράμα		Ξάνθη	
Δωδεκάνησος		Πέλλα	
Έβρος		Πιερία	
Εύβοια		Πρέβεζα	
Ευρυτανία		Ρέθυμνον	
Ζάκυνθος		Ροδόπη	
Ηλεία		Σάμος	
Ημαθία		Σέρραι	
Ηράκλειο		Τρίκαλα	
Θεσπρωτία		Φθιώτις	
Θεσσαλονίκη		Φλώρινα	
Ιωάννινα		Φωκίς	
Καβάλα	•••••	Χαλκιδική	
Καρδίτσα		Χανιά	
Καστοριά		Χίος	
Κέρκυρα			
Κεφαλληνία			
Κιλκίς			
Κοζάνη			

Khmer names

បាត់ដំបង	
កំពង់ចាម	
កំពង់ឆ្នាំង	
កំពង់ស្ព <u>ី</u>	
កំព ង់ ធំ	
កំពត	
កណ្ដាល	
កោះកុង	
ក្រចេះ	
មណ្ឌលគិរី	
ឧត្តរមានជ័យ	
ពោធិ៍សាត់	
ព្រះវិហារ	
ព្រៃវែង	
រត ន គីរី	
សៀមរាប	
ស្ចឹងត្រែង	
ស្វាយរៀង	
តាកែវ	•••••